

Mariana Raposo

UX Designer

 \bigcirc Funen, Denmark

Contact

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Skills

• Qualitative & Quantitative research

Experience

- **UX** Designer
 - Sep 2023 Present Infraspeak - DK

User research

- Systematization of all types of user journeys
- Planned and performed qualitative interviews with different users to understand the pain points of a key feature that stakeholders deeply invest on
- Designed the UI and the content of quantitative research pop ups

- Wireframing
- Prototyping
- Information Architecture
- Design Systems \bullet
- Copy Systems
- User flows / Hand off
- Design patterns
- Micro interactions

Education

- Common Design Patterns Uxcel Issued Jun 2023
- Design flows Uxcel, by Checklist Design Issued Jun 2023
- Microcopy & UX writing course By Kinneret Yifrah, Merav Levkowitz Issued Jun 2023

Designed features

- Ideation and collective brainstorming on how to elevate the product by investing on user centered solutions
- Designed the necessary new components to build features and grow the design system
- Build high fidelity mock ups and prototypes
- Handoff flows for the development team

Redesigned old screens

• Redesigned old implemented screens with design system components

Maintained & grew the Design system

- Corrected inconsistencies and fixed broken components
- Revamped old components to new and scalable components
- Created new modular design components
- Documented updates

Implemented a copy system

- Creation of tags to each non-variable copy in the designs
- Built a source of truth of copy
- Helped growing the content style guide

UX Designer

Jan 2023 - Jan 2024 Raposo Designs - DK

- User Experience Design **Google UX Design Certificate** Google Creative Campus Jan - Nov 2022
- Master of Fine Arts I Art & Design
 - KASK en Conservatorium 2011-2013 Ghent, BE
- Bachelor of Fine Arts I Art & Design KASK en Conservatorium 2008-2011

Ghent, BE

Design system implementation

• Developed a strategy to implement a design system while creating the flows necessary for implementation

Designed patterns

• Researched and ideated on design patterns that support user centred education on professional interfaces

Information architecture

• Organisation of content in a logical and user centred way to aim product development and mapping of connections between user actions

Product Designer \bullet

Oct 2018 - Aug 2020 Arctic Folk - Scandinavian inspired toys - NL

- Managed and conducted user research & testing
- Completed 4 Design cycles of product
- Developed manufacturing procedures and monitored the manufacture of the designs to improve operations and product quality.

Illustrator

Mar 2017 - Nov 2018 Freelance - BE

• Responsible for creating illustrations for various clients in

multiple mediums, from conceptual designs to classic

